

Logan Demir

Full-stack Developer

Specialized in modern software development

Personal details

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Introduction

A truly quality-driven senior full-stack blockchain developer who continuously seeks for challenges. Enormously driven with futuristic, game-changer technologies such as robotics and blockchain.

Fully experienced with new technologies such as:
Angular 8+, Typescript, Docker, Solidity, NestJS, Flutter, Redux, Firebase and Kubernetes.

Categorical communication with Dutch and English, supported by a calm, friendly and helpful temperament with an eye for fresh concepts.

Certifications: Java, JavaScript, jQuery, ES2015, iOS and Sass.

Skills

Markup & templating:	HTML5
CSS & Preprocessors:	CSS3, Less, Sass
Scaffold / CSS frameworks:	Bootstrap
Build / Automation:	Webpack, Babel, Browserify, Gulp
Dependency management:	Npm, Yarn, Bower
JavaScript:	Native JS (ES5, ES6), TypeScript, Angular 2+, Angular material, NodeJS, ExpressJS, Redux, RxJS, NestJS
Mobile (Android & iOS)	Java, Kotlin, Objective-C, Swift, Flutter
Unit testing:	Karma, Mocha, Chai
E2E testing	Jasmine
DB:	MongoDB, PostgreSQL, Sqlite, RethinkDB, MySQL
CI/CD:	GitLab
VCS:	GitHub, GitLab, BitBucket

Educations

NTI, Bachelor of Science, Computer Science - 2021 (studying once a week during weekends)

Hogeschool Rotterdam, Bachelor of Science, Media Technology - 2015 (did not finish the program)

Working Experiences

Clever Codes

Period: Jan 2021 – Current

Role: Full-stack Developer

As an entrepreneur and owner of Clever Codes, my main goal is to be able to offer as many software related solutions as possible (especially in the cryptocurrency world). I work with programming languages, Tools and frameworks such as Dart, Javascript, Flutter, Firebase, Typescript and Solidity.

Activities:

- Developing mobile and web apps
- Designing UI/UX with Photoshop, Sketch and Illustrator

Methods, techniques, frameworks:

Angular 12, Solidity, Javascript, Docker, NestJS, GraphQL, React, Typescript, Flutter, Firebase, HTML5, Sass, Java, Sketch, TypeORM.

UWCompaan

Period: Jan 2021 – June 2021

Role: Full-stack Developer

Responsible for creating an app called Compaan BYOD that supports multiple functionalities such as video calls, weather and calendar overview.

The application is written in Flutter. Used OpenTok for providing video streaming service. Added responsive design support for mobile phones and tablets. Used Flutter Translate for producing multiple languages support and also used Provider for state management.

Activities:

- Working and improving the Compaan BYOD app
- Helping colleagues with the testing environment

Methods, techniques, frameworks:

Flutter, Flutter Translate, OpenTok, Provider, Http, Intl, RxDart

Black Brick PTE LTD

Period: Jan 2019 – Jan 2020

Role: Full-stack Developer

My main goal was to provide software-related solutions in the web, mobile and the blockchain sectors. I was also managing a small group of developers to finish multiple projects in a much faster and more efficient way because of my past experience as a team leader working for big companies.

The programming languages and frameworks I use are: Dart, Javascript and Solidity and frameworks such as Typescript, NestJS, Flutter, and NodeJS.

Activities:

- Programming (full-stack development)
- Testing multiple environments for multiple languages and frameworks
- Managing a small group of developers

Methods, techniques, frameworks:

Angular 8+, Solidity, Junit, IntelliJ, Jira, Karma, Postgres, MongoDB, Mysql, SQLite, Flutter, Docker, Kubernetes, Firebase, NestJS, Redux, RxJS, and TypeORM

ING Nederland

Period: Jan 2017 – Jan 2018

Role: Android developer

As an experienced Android developer, I was developing and maintaining the ING Bank app using the latest technologies for Android development such as Kotlin, Butterknife, Retrofit and Gson. I was also partially helping the team as a lead developer in order to improve quality code, speed, and efficiency.

Our group of mobile developers performed working in a scaled agile way with product increment planning events every 2 weeks. We had daily standups to inform the entire team about the current situation we were in.

Activities:

- Programming mobile apps (mostly debugging and optimising code)
- Testing the environment and managing the team
- Unit-testing

Methods, techniques, frameworks:

HTML5, Sass, Java, Android SDK, Kotlin, Butterknife, Retrofit, Gson and EventBus, Docker, SQLite

Moog Inc.

Period: Feb 2015 – Sep 2016

Role: Front-end developer

As an Angular developer, I worked on improving an existing dentist web application that was written in AngularJS 1.5, 6 years prior to joining the company. I also participated in helping the group by testing its Dental Training System.

Our main routine was to perform daily stand-ups in order to inform each other about the progress and what will follow until the end of the day.

Activities:

- Improving existing projects in AngularJS 1.5 and Angular 2
- Unit-testing in Karma & Jasmine
- Helping colleagues with the testing environment
- Group communications and standups every day

Methods, techniques, frameworks:

Angular 1.5 & 2, JavaScript, Node.js, Express.js, Webpack, TSLinter, Karma (UT) and Jasmine (UT)

Easter Island Studios Ltd.

Period: Jan 2014 – Feb 2015

Role: Lead Full-stack Developer

As a former lead developer working for Pure Nuts Productions, I had the freedom to program HTML5 WebGL slot-based games (including mobile support) using my own creativity and intelligence. Our solid team of 7 men was focussing on implementing and improving the newest technologies using Javascript frameworks, libraries, and tools such as ES6, PixiJS, NodeJS, MongoDB, Gulp and Express.

Activities:

- Development of HTML 5 WebGL slot games
- Creating and testing simulators for the games
- Improving the game engine for better visual design and user experience
- Creating and testing server environment

Methods, techniques, frameworks:

Agile, JavaScript (ES6), Babel, Node.js, Photoshop, Illustrator, Express.js, Bash, Gulp, HTML5, Sass, PixiJS, Phaser.io and ESLinter

Noble Developers

Period: May 2012 – Jan 2014

Role: Allround Developer

My job as an entrepreneur was mainly teaching programming to individuals and groups. I also wrote multiple software apps to help charities with small projects such as Zaman Vandaag, Zaman Hollanda, Prayer Times and Soep.

Activities:

- Developing software for charities
- Teaching individuals and groups how to develop website and apps
- Maintaining projects

Methods, techniques, frameworks:

Android SDK, Objective-C, Eclipse, Ubuntu, PHP, Code Igniter, Visual Studio, .NET and C#